

STANDARD OPERATING PROCEDURE

Varmint Centerfire and Rimfire

Overview/Description of Discipline

- Shooting paper targets from benchrest position at 100 yards for best group size and score.

Equipment Required

Weapon- Factory Class

- A factory standard Varmint Rifle as cataloged. Rifle must be shot as listed in factory catalog. No replacement stocks, triggers, actions, or barrels will be allowed. Factory stocks may be changed in length from butt to trigger. Shooter can glass bed action, recrown barrel, and make adjustments to factory trigger (safety must still be usable). This class will also include Sporter Rifles and Tactical Rifles as factory cataloged. Rifle must bear Manufacturer Name, Model Number, Serial Number, and Chambering. Scopes can be of any power.
- See “Ammunition” for caliber restrictions.

Weapon- Unlimited Class

- No restrictions other than cartridge size (see “Ammunition”).

Ammunition

- For centerfire, any cartridge with jacketed bullets (6.5mm or less). For rimfire, any cartridge.

Target

- 8 ½ “X 11” inch paper mounted on FWGC target stand. Two for group, two for score, one varmint. For centerfire five shots on each target. For rimfire seven shots on each target, shooter picks best five.

Ear & Eye Protection

- Must be worn at all times when shooting is in progress.

Clothing/Costuming

- No special requirements.

National Affiliate Organization

- None

Rules observed in addition to FWGC

- NRA

Special local rules

- Only Harris type bipods or combination of planks and sand bags for front rest and a rabbit ear sand bag rear rest will be allowed for Factory Class shooting. Unlimited fouling/sighter shots allowed in the specified time limit. On animal targets only the specified number of shots will be

allowed. Time limit will be ten minutes for group and score targets, five minutes for varmint targets.

- All FWGC Range Rules will be observed.
- The Match Director will appoint a Range Officer for each match. The Match Director may act as the Range Officer if he/she so chooses.

Overall safety rules

- Spectators must wear eye and ear protection and must remain clear of the firing line while the range is “hot”. Children must be supervised at all times.

Firearm handling

- The entire range is a “Cold Range” unless deemed otherwise by the Range Safety Officer assigned for the Match. This means NO handling of firearms until a “Hot Range” is called by the Range Safety Officer. The Range Safety Officer may also call for a “Hot Range” to allow for cleaning of guns between targets. Firearms are to remain unloaded with bolts open between targets and while transporting from and to vehicles. While transporting, actions will be open and muzzles will be pointed up. While at the bench muzzles will be within a 170° cone related to the placement of targets and the berm.

Firearm storage

- Firearms will be stored in the shooter’s vehicle when not in use.

Loading areas

- Firearms loading will be done at the bench when the range is “hot”. Magazines may be loaded at the bench at any time.

Unloading areas

- Firearms unloading will be done at the bench when the range is “hot”. Magazines may be unloaded at the bench at any time.

“Safe area”

- There is a dedicated area where any gun malfunction or repair may be dealt with. Firearms handling rules will be observed when transporting to and from the safe area.

Match Information

Prerequisite training required

- All new shooters will have basic safety rules explained to them before the match begins.

Match Director

- Is in charge and has the final word regarding issues of safety and competition.

Schedule

- Centerfire on 2nd and 4th Thursdays.
- Rimfire on 1st and 3rd Tuesdays.
- New league begins on January 1st and July 1st.

Shooting categories

- Factory Class and Unlimited Class (see Equipment Required above).

Shooting commands

- “Cold Range” – Range officer indicates that entire firing line is cold. No guns may be touched and bolts are open and flagged.
- “Hot Range” – Range officer indicates that the firing line is “hot” and all shooters can begin firing.

Starting position

- On the bench.

Firing position

- On the bench

Scoring procedures

- Group targets – Measurement is taken between two furthest apart bullet holes and bullet diameter is subtracted from measurement. Values for net measurement are as follows:

.000 - .400 = 15 Points

.401 - .600 = 12 Points

.601 - .800 = 9 Points

.801 - 1.000 = 6 Points

1.001 plus = 3 Points

- Score Targets – Best edge
- Scoring is accomplished at the end of each relay.
- Relay duration is 10 minutes for group and score targets, 5 minutes for varmint targets.
- All protests are handled by the Match Director whose decision is final.

Awards

- Plaques awarded for top three shooters in each class.

Safety Violations

Major

- Accidental discharge will result in match disqualification. A FWGC Incident Report will be prepared by the Match Director and submitted to the Chief Range Officer.

Minor

- Handling of firearms while range is “Cold” may result in relay disqualification.
- Spectators are not allowed on firing line when shooting is in progress.
- All FWGC Range Rules must be observed.

Incident reports

- Will be filed on the club provided form for all injuries and all match disqualifications.

Fees and Sign-in

- \$3.00 for each gun entered. Registration at 8:30AM. Shooting begins at 9:15AM

Emergency procedures

- There is a telephone in the target stand shed which can be used to call 911. There is also a first aid kit in the shed. In the event of an emergency

requiring police, fire equipment, or an ambulance the Match Director or assistant will designate someone to tend the gate and direct emergency vehicles. A FWGC Incident Report will be completed and filed for all injuries.

Practice

- Practice will be accomplished using FWGC Range Rules.